


Defensive and Competitive Bidding
<b>Overcalls (Style; Responses; Reopening)</b>
Normally good suits, 1-level could be weak in hcp both vuln. 2-level constructive
New suit 1-level and cue-bid only force. Other constructive
<b>1 NT overcall (2ND/4TH; Responses; Reopening)</b>
15-18 both - Stayman, transfers
<b>Jump Overcalls (Style; Responses; Unusual NT)</b>
Preemptive
<b>2nd</b>
Direct over m: Both majors 5+-5+ XDirect over M: Other major + ♣ 5+ - 5+ Jump cue-bid asks stopper
<b>VS. NT (vs. Strong/Weak; Reopen: PH)</b>
2 <sup>nd</sup> hand: MULTILANDY Passed hand and reopen: DONT
<b>VS. Preempts (Doubles; Cue bids; Jumps; NT bids)</b>
Take-out Doubles Leaping Michaels
<b>VS. Artificial Strong Openings</b>
VS strong club: X - majors 1NT - minors
<b>Over Opponents' take out double</b>
XX - transfer to next suit. Others: Transfers

Leads and Signals			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	1 <sup>st</sup> 3 <sup>rd</sup> 5 <sup>th</sup>	Same	
NT	4 <sup>th</sup> highest from honors 2 <sup>nd</sup> -3 <sup>rd</sup> from weaker suits	1 <sup>st</sup> , 3 <sup>rd</sup> , 5 <sup>th</sup>	
Subseq			
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AK/AKx/AKxx(x)	AK/AKx/AKxx(x)	
King	KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)	
10	HT9x/AQT(x)/T9x	HT9x/AQT(x)/T9x	
9	H9x/9xx/T9	H9x/9xx/T9	
X	Hxx̄/HT9̄/xxxx(x)	Hxx̄/HT9̄/xxxx(x)	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Att: low enc.	Count	Att: low enc.
2 <sup>nd</sup>	Suit pref.	Suit pref.	Count
3 <sup>rd</sup>			
NT:	Same		
2 <sup>nd</sup>			
3 <sup>rd</sup>			
<b>Signals (including Trump's):</b>			
Doubles			
Takeout Doubles (Style; Responses; Reopening)			
Quite solid 3+-3+ unbid majors or 17+			
Special, Art and Comp Dbl/Rdbl's			

System Card		
		
<b>WBF</b>		
System:		
	Jan Mikkelsen	Jon-Egil Furunes
Players		
System Summary		
General Approach and Style		
2/1 GF 5c major Transfer responses to 1♣		
8-11 (12) 1NT non-vuln 1 <sup>st</sup> and 2 <sup>nd</sup> seat		
Weak Multi 2M- 8-11 6card		
Special bids that may require defence		
MULTI 2♦ : 4-7 hcp. – could be 5c non-vuln or 24+ bal.		
Transfer responses to 1♣		
1♣ - 2♦/2♥ = transfer		
1♦ - 2♦/2♥ = transfer		
Special forcing pass sequences		
Important notes that don't fit		
Psychics		

Opening	Art	Mi♥n. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	X	2	4♥	10-22 hcp. 13-19 non-vuln 1 <sup>st</sup> / <sub>2</sub> <sup>nd</sup> s. if balanced. Otherwise 11-14 or 18-19 if balanced	1♦ = 4+♥, 1♥ = 4+♠ 1♠ = 6-10 bal. no M or 4+♦. 1NT = 11-12, 2♣: 5+♠ inv.+, 2♦ = 6+♥, 4-8 hpc, 2♥ = 6+♠, 4-8 hpc, 2♠ = 5+♣, 6-9 2NT: 13-15/19-20 3♣ = weak pre-empt 3♥♠ = void 3NT = 16-18	Transfer accepts 1-level: 3card 11-14 Responder's second: X Y 2♣♦	2♥: 5-5 majors 5-9
1♦		4	4♥	10-22 hcp Never balanced (could be 5-4-2-2)	2♣: 5+♠ GF, 2♦ = 6+♥, 4-8 hpc, 2♥ = 6+♠, 4-8 hpc, 2♠ = 4+♦, 10+, 2NT: 13-15/19-20 3♣ = 4+♦, 6-9, 3♥♠ = void 3NT = 16-18	1♦ - 1♥♠ - 2NT : 6-card ♦ + single partners or 15+ 4card support	2♥: 5-5 majors 5-9
1♥		5	4♦	5-card+ but not 15-17 bal. except 1 <sup>st</sup> , 2 <sup>nd</sup> non-vuln.	1NT: NF, 2♦ = weak ♥ raise or nat. GF, 2♥ 7-10 3 or 4♥ 2♣: Splinter in a minor inv. 2NT: GF 4+♥ 3♣: Splinter ♠ inv 3♦: 10-1 bal. 4♥ 3♥: pre-empt	Gazilli	2♣: 9-11 3card sup. 2♦: 9-11 4card supp
1♠		5	4♥	5-card+ but not 15-17 bal. except 1 <sup>st</sup> , 2 <sup>nd</sup> non-vuln.	1NT: NF, 2♥ = weak ♠ raise or nat. GF, 2♠ 7-10 3 or 4♠ 3♣: Splinter in a minor inv. 2NT: GF 4+♠ 3♦: 10-11 bal. 4♠ 3♥: Splinter ♥ inv. 3♠: preempt	Gazilli	2♣: 9-11 3card sup. 2♦: 9-11 4card supp
1 NT			3♠	a) 1 <sup>st</sup> 2 <sup>nd</sup> non-vuln: 8-11 (12) b) Others: 15-17	a) 2-way Stayman b) Stayman - transfers 2♣: Minor-Stayman. 2NT: weak point forc. 3-level: Singleton, South-Afr. Transf.	1NT-2♣-2♦ - 2♥ weak both maj. in both cases After b) 1NT-2♣-2♦-2♠ : weak 4♠+ longer min.	
2♣	X		6♠	22-23 bal. or Unbalanced forcing to 3M/4m	2♦ - negative or waiting 2NT - 5+-5+ 4-5 or 5-4 ♦/♣ 2♥♠3♦ - HHxxx or better 3♥♠ - 4card + 5♦	2♣-2♦-2M-3♣ - 2 <sup>nd</sup> negative - other GF 2♣-2♦-2NT - 3♣ - Muppet Staym. 2♣-2♦-3NT - 19-21 Good minor	
2♦	X			24+ NT or 4-7 hcp 6 card major vuln. Could be 5 card major non-vuln.	2♥♠/3♥: Pass or correct. 2NT asks strength and suit 4♣: Show suit with transf	2♦- 2NT-3♣: Maximum 3♦♥: Minimum ♥♠	
2♥			6	8-11 6 card. 4c minor possible	2NT asks sidesuit/singleton/strength	2♥-2NT-3♣: sidesuit in a minor (3♦ asks) 3♦: short minor (3♥ asks) 3♠: short spades	
2♠			6	8-11 6 card Other 4c possible	2NT asks sidesuit/singleton/strength		
2 NT				20-21 balanced	Muppet Staym - transfers.	Slam Conventions	
3x				Preemptive - 3♣♦: At least HHxxxx 1 <sup>st</sup> /2 <sup>nd</sup> . Other flexible	New suit forc.	RKCB 0314 cue-bids cheapest control	
3NT				Solid minor	4♣ pass or correct 4♦ asks shortness		
4♣, ♦	X			Good ♥/♠ - 3-5 contr.	Next bid asks shortness		
4♥, ♠				Preemptive - broken suit			
4NT				Asks specific ace			