# **Defensive and Competitive Bidding**

#### Overcalls (Style; Responses; Reopening)

Light 1 level, sound 2 level

New suit from unpassed advancer is F1, Cue = support After 1M, 2NT in COMP is 4+ SUPP, jumps short w/SUPP (1x) – 1M – (DBL) TRF from 1NT

## 1 NT overcall (2ND/4TH; Responses; Reopening)

(14)15–17(18), same responses as to 1NT opening

## Jump Overcalls (Style; Responses; Unusual NT)

Preemptive, aggressive style especially green

2NT at least 5-5 in minors

### Direct and Jump Cue Bids (Style: Responses)

(1m) – 2m = 5-5 in majors; (1M) – 2M = 5-5 in OM +  $\clubsuit$  Jump cue asks for stopper

## VS. NT (vs. Strong/Weak; Reopen: PH)

**Vs. strong**: Dbl = equal strength,  $2 = \forall + 4$ ,  $2 = 5 + \forall$  or 4, 2 = 4(5) + 5 + minor, 2 = 4(5) + minor,

**VS weak:** Dbl = (13)14+,  $2 = \forall + 4$ ,  $2 = 5 + \forall$  or 4 = 13 +,  $2 = (5)6 + \forall 8 - 12$ , 2 = (5)6 + 4 = 8 - 12

In **4**th **hand and by PH**: DBL = both m or one M; 2m = the suit and one M, 2M = NAT

#### VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Takeout double, 2NT = ca. 15-18

Cue to 3 level asks stopper, to 4 level two-suiter

Leaping and non-leaping Michaels

(Multi  $2 \rightarrow$ ) – 4m = the suit + one major

#### VS. Artificial Strong Openings

Vs. strong 1♣: and 1♦ NEG resp: DBL =  $\forall + \spadesuit$ , 1NT=♣+♦.

#### Over Opponents' take out double

XX = 10 + HCP, penalty interest

1M - (DBL) - transfers from 1NT

Leads and Signals					
Opening Leads Style					
	Lead	In Partner's Suit			
Suit/NT	3 <sup>rd</sup> -5 <sup>th</sup> , 4 <sup>th</sup> from 6 Occasionally 4 <sup>th</sup> from 4 vs. NT	3 <sup>rd</sup> -5 <sup>th</sup> , 4 <sup>th</sup> from 6			
Subseq	Attitude				

#### Leads

Lead	Vs. Suit	Vs. NT				
Ace	AKx(x)	AK(x)				
King	AK, KQ(x)	KQ(x), $AKQ(x)$ , $AKJT(x)$				
Queen	QJ(x)	QJ(x), $KQJ(x)$ , $KQT9(x)$				
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)				
10	HT9(x)/T9(x)	HT9x/T9(x)				
9	9x	9x, perhaps 98x(x)				
Х	Hx <u>x</u> x /xx <u>x</u> /xx <u>x</u> x/xxxx <u>x</u>	Hx <u>x</u> x/xx <u>x</u> /xx <u>x</u> x/xxxxx <u>x</u>				

## Signals in order of priority

	Partners lead	Declarer	Discarding
Suit:	Low=enc	Low=odd	Low=enc
2 <sup>nd</sup>	Count	S/P	Count
3 <sup>rd</sup>	S/P		S/P
NT:	Low=enc	Smith	Low=enc
2 <sup>nd</sup>	Count	Count	Count
3 <sup>rd</sup>	S/P	S/P	S/P

**Signals (including Trump's)**: Low-high=ENC / ODD number Smith: Low = likes the lead, S/P in trumps (if any signal)

## Doubles

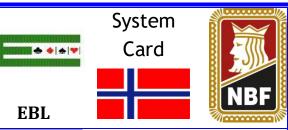
# Takeout Doubles (Style; Responses; Reopening)

Light with good distribution

# Special, Art and Comp Dbl/Rdbl's

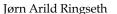
Negative doubles, support DBL

1 - (1) - DBL = 4 + ; 1m - (1) - DBL = 4 +



# Category: Green







Steffen F. Simonsen

# System Summary

## General Approach and Style

Natural 5c M. Transfer responses to 1♣ 1NT = (14)15-17 NT (5M/6m/single) 2 over 1 FG except rebid in minor

# Special bids that may require defence

Multi 2•: weak with 6-c M OR 24+ BAL 2M openings 5c (may be 5332)

1♣ - 2red = transfer, 2-6 / 15+ HCP

# Special forcing pass sequences

# Important notes that don't fit

1♣ - (1♦) - 1♥= 4+♠, 1♣ - (1♦) - 1♠= 4-4+ in M 1m - (1♥) - 1♠ denies 4♠ 1♣ - (1♦) - 2♦ = 6+♥ INV; 2♠ = SUPP (and similar.) xy-NT/xyz: 2♠=s/o in ♦ OR INV, 2♦=FG

# **Psychics**

Rare

Open ing	Art	Min.	ਲੂੰ . ਰੂ. Description	Responses	Subsequent Auction	Competitive & Passed Hand Bidding
1*		3	3+♣, (10)11+ hcp	1 ← 4 + ♥, 1 ♥ = 4 + ♠, 1 ♠ = 4 + 0R 6-10 BAL 1NT = 11-12, 2NT=13-15 or 18+, 3NT = 16-17 2 ♣ = inverted minor, 2 ♦ = 6 + ♥ 2-6 or 15+, 2 ♥ = 6 + ♠ 2-6 or 15+, 2 ♠ = 6-9 w/ ♠ OR strong w/ ♦, 3 ♣ = weak PRE	Accept TRF = 3c or 4c very MIN TRF after 2NT = 18-19 INV min: 2 NAT OR MIN w/short suit OR 18-19 BAL. Jumps short 14+	Weak jumpshifts after double Fit-jumps by passed hand
1♦		3	3+* (4432) (10)11+ hcp	2♦ = inverted minor, 2♥=5♠4♥ weak, 2♠=5♠4♥ INV 3♣ = 6-9 hcp PRE in ♦, 3♦ = 0-5 hcp PRE in ♦	TRF after 2NT = 18-19 INV min: 2♥ NAT OR MIN w/short suit OR 18-19 BAL. Jumps short 14+	Weak jumpshifts after double
1♥		5	5+♥ (10)11+hcp	With 4+ SUPP: 2♠=INV with short minor, 2NT=FG, 3♠=INV BAL, 3♦ =INV short ♠, 3♥ = PRE	TRF after 2NT = 18–19 1♥ – 1NT; 2NT ART FG After 2NT: new suit NAT (3+) extras (new suit from RESP = short)	By PH: Two-way Drury, 2NT = both minors After double: TRF from 1NT
1♠		5	5+♠ (10)11+hcp	With 4+ SUPP: 2NT=FG, 3♣ =INV with short minor, 3♦ =INV BAL, 3♥=INV short ♥, 3♠ = PRE	Same as to 1♥	Same as to 1♥
1 NT			(14)15-17 (5M/6m/single)	Stayman, transfers, 2♠ = one or both m (then 3M = short with both) 3♣= Puppet Stayman, 3 other NAT S/T, 4m transfers	After Stayman: 3♣ asking, 3♠ S/T in one minor, 3M Smolen After TRF: new suit = MAX 5+ w/3c SUPP, 2NT MAX w/4+ SUPP	After overcall: 2NT NAT, TRF from 3♣ INV+
2*		0	(21)22-23 BAL or strong UNBAL	2♦ = waiting bid, 2NT 4+5+ in minors 3M = short with 4441	2♣ - 2♦; 3M = 4c with longer ♦	
2♦		0	Multi: 6M 5- 10hp/24+ BAL	2/3 ♥/♠ is pass or correct, 4M to play. 2NT = asking 4♠ requests transfer, 4 ♦ asks opener to bid his suit	2♦ - 2NT: 3♣ = MAX, 3♦/♥ = MIN TRF, 3♠ = 26+ BAL	4m same meaning after 2-level overcall
2♥		5	5♥ 6-10HCP, may have side suit ♣◆	2NT = asking for strength and distribution, 3♣ = pass or correct 3♦= INV+ with (5)6+♠	Responses to 2NT: 3♣=3+♣ MIN, 3♦=4+♦ MIN, 3♥=4+♣ MAX, 3♠=4+♦ MAX, 3NT=(5332)	
24		5	5♠ same as 2♥	2NT = asking, 3♣ = pass or correct 3♦= INV+ with (5)6+♥, 3♥ NAT NF	MAX	
2 NT			(19)20-21 BAL	Puppet Stayman, transfers, 3♠ = S/T with both m 4♣ = S/T ♥ and so on (after 4M 4NT is to play)	High Level Bidding	
3x		6	Preempt		RKCB 0314	
3NT 4x		7	Solid minor Preempt		After inverted minor 4m is RKCB (except shown minimum and no stoppers, when it is to play)	
4NT			Ask for spesific ace	5♣ = no aces, 5NT = 2 aces	Control bids (1st and 2nd round). 5 NT pick a slam	